

Advanced Design Weekly Class Structure

Monday + Tuesday + Block day

- Overview of the week ahead, laying out what projects are in the works and what stage they're in, delegating tasks if necessary, and setting clear priorities.
- Work on projects. If no projects are current, then the choices are:
 - 1 Work on technical skills via online or book tutorials, or peer tutoring
 - 2 Tutor a fellow student on technical skills
 - 3 Work on projects of your own directly related to design class
 - 4 Research a period listed in the second semester and create an example piece to be used in the beginning class.
- Last five minutes, students make journal entry about what they accomplished, how they spent their time, and clean up their area

Friday

- Group critique of projects or the week's work
- Look at examples of good and bad design & discuss
- Last five minutes, students make journal entry about what they accomplished, how they spent their time, and clean up their area

Office hours

- Questions
- Extra help
- Make-up work
- Open lab time to work on your own projects
- Any quiet study or showing your work to friends is welcome

Grading Structure

	% of grade	# fall /spring semester
Initiative	10	monthly
Research	10	depends how busy we are with client work
Projects	30	depends how many clients we have
Portfolio	10	semester grade
Group work, Class participation	10	each issue each client
Paper layout	15	each issue
Journals	10	weekly grade
Peer Evaluation	5	semester